

# Coding Dojo

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# Schedule

- Introduction (10 min)
- Coding dojo in action (35 min)
- Retrospective and discussion (15 min)

# What is it?

*"A **Coding Dojo** is a meeting where a bunch of coders get together to work on a programming challenge. They are there to have fun and to engage in deliberate practice in order to improve their skills."*

--CodingDojo.org Wiki

# How it works?

- Choose a programming challenge
- Define a session format
  - Kata
  - Randori
- Work on the problem
- Hold a retrospective

# 5 reasons to do it

- Effective training
- Stimulates non-technical skills
- Good for the company's name
- Interaction with the software community
- Breaks the routine

# Today's problem

Minesweeper

<http://tinyurl.com/c9nvju>

# The randori rules

- Pair must talk
- Pair must code more than talk
- Pair must use TDD and baby steps
- Pair rotates every 5 minutes
- Audience can participate only when tests are green